

SAMPLE

Certificate

SAMPLE

NAME

Participated in the activity

Certificate Course on Digital Game Based Learning

This is to certify the course participant has successfully completed the course.

Achievements endorsed by

Council for Creative Education, Finland

Certificate issued by

Council for Creative Education, Finland



This certificate is a unique document, automatically generated using Badgcraft.eu achievement management platform

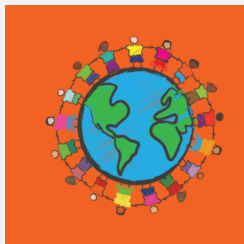
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Badge

Active Learner

SAMPLE

This course will introduce you to the application of computer and mobile based games, narrative, and role play in educational settings. The course will consider the actual and potential application of existing commercial games in educational settings, games that have been specifically created with educational objectives in mind, and a wider array of practices in experiential learning that can broadly be described as game-informed. In parallel with this practical emphasis, the course will provide a theoretical context for the relationships between games, play, and learning.

Practicalities:

This course is a 2 session Live Interaction course. At the end of the first session, there will be an assignment - which needs to be completed in 5 days.

More info : <https://www.ccefinland.org/product-page/digital-game-based-learning>

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